



# STANDARD 3

## THE INTERPERSONAL MODE

AT-A-GLANCE DOCUMENT FOR CLASSICAL LANGUAGES



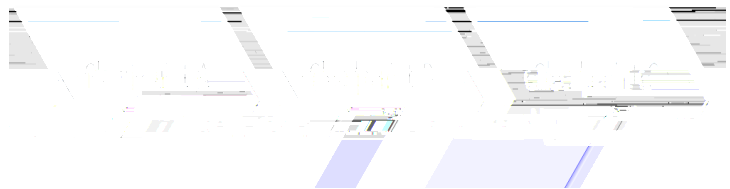
Learners interact and negotiate meaning in spoken or written conversations to exchange information and express feelings, preferences, and opinions.

### DEFINING CHARACTERISTICS



In Classical Languages, the Interpersonal Mode is most commonly enacted through simple exchanges in the target language and complex interactions about the target language and culture in English.

### NYS CHECKPOINT PROFICIENCY RANGES FOR INTERPERSONAL SPEAKING



### SAMPLE INTERPERSONAL STRATEGIES BY NYS CHECKPOINT:

|                         |   |  |
|-------------------------|---|--|
| <p><b>A &amp; B</b></p> | <p>Exchange reactions to short quotations or proverbs</p> <p>Compare rank-ordered lists with a partner</p> <p>Respond to short-answer questions</p> | <p><b>C</b> Compare characters or places with a partner</p> <p>Ask and answer simple questions</p> <p>Interact with others in formulaic situations</p> |
|-------------------------|---|--|

Many interpersonal strategies can be used across all checkpoints.



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**EXAMPLE INTERPERSONAL TASKS:**

A large, light purple trapezoidal area with a black outline, intended for writing interpersonal tasks. On the left side, there is a small, vertical, light blue rounded rectangle with a black outline, resembling a tab or a placeholder for a label.

**ADDITIONAL RESOURCES:**